



TISTIC GAMES



# Cardtographer

# CARDOGRAPHER?



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- **Cardtographer** is a **Deckbuilder with an Roguelike twist and Coop** – you unlock cards, to make it possible to include them in your deck, and then use your deck against the different opponents. It will be ready for release on PC in **about 3 Months**. We hope to port it to Xbox and Switch.
- **Cardtographer** is made by **Tistic Games**, who are relatively new in the business of games, but not in Software Architecture. We've been at that since **2010**.
- To market and promote **Cardtographer** we need **~10.000 USD**, or equivalent marketing etc. budget at an PR agency, which we offer revshare for



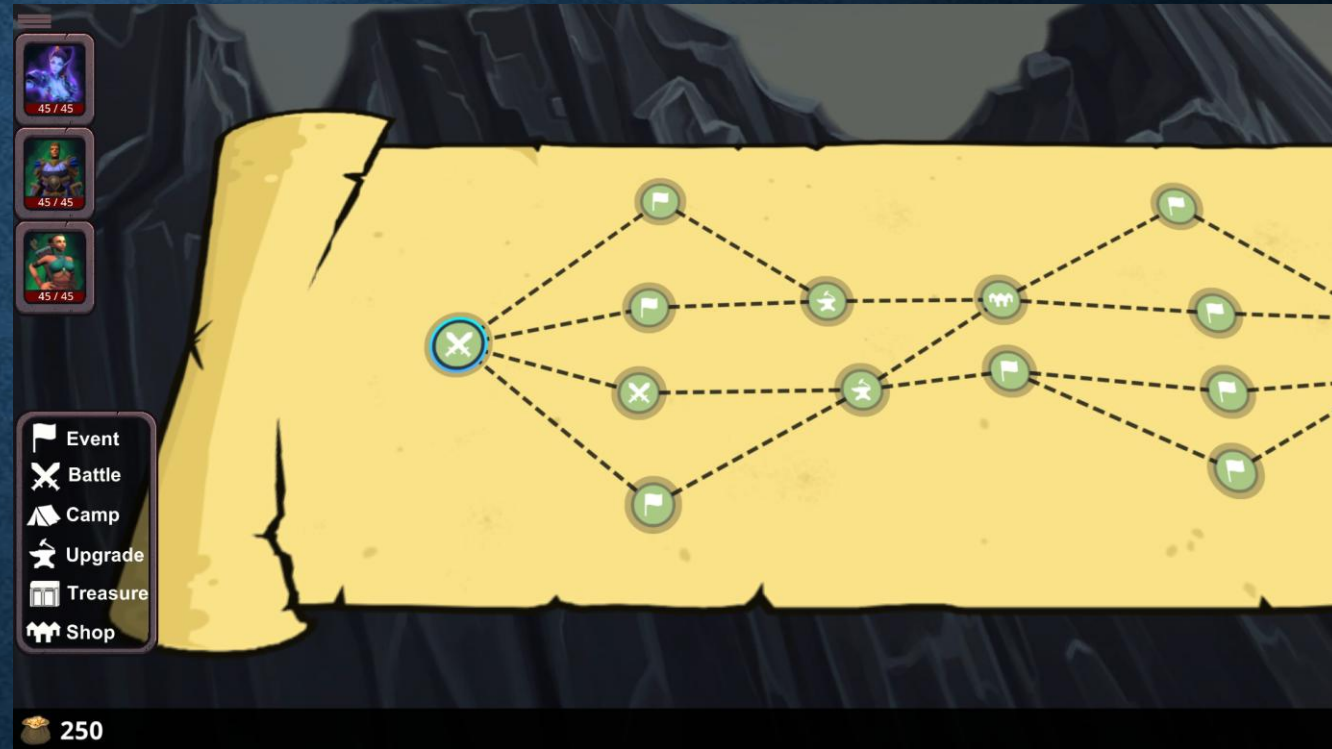
# WHAT IS CARDTOGRAPHER?



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## Roguelike Deckbuilder in Fantasy-Setting

- Choose one or more champions, with their own decks, Coop possible
- Procedurally generated worldmaps for selecting the path
- Various events and **fights**
- Turn-based combat focussing on different deck builds and synergy effects between the classes



# WHY ARE WE MAKING CARDTOGRAPHER?



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As big fans of 'Magic' and 'Dark Force' (real TCGs) , we want to bring their excitement to virtual card games. Also the genre seems very welcoming for smaller teams, which can help us make a name.

The studio is actually trying to grow and we think that this genre mix can be a good foundation to build on and learn from all phases of the process.



# WHO IS MAKING CARDTOGRAPHER?



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Currently, the team consists of:

- Alexander Franz, a Software Architect who switched to games and is studying Psychology to get a better understanding of different motivations and processes which makes Games enjoyable and fun.

# WHERE DO WE WANT TO GO WITH CARDTOGRAPHER?



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Currently there is no sales projection but a competitive analysis.

Post release DLCs could be developed if the game is successful.

A successful release is considered as 5k+ sales.

Currently the plan is to release as Early-Access with defined Targets or Full Release.



Slay the Spire by Mega Crit  
Release date: 11/15/2017

Strong overlaps (cards, mechanics, map), Cardtographer USPs are Coop and more than one character as well as 3D Graphics.

Sales: ~3,2m  
Gross Revenue: ~47,2m



Across the Obelisk by Dreamside  
Release date: 04/08/2021

Strong Overlaps(cards, teams and Online Coop) , Cardtographer USPs are 3D Graphics and much lower entry price (AtO has many builds locked in paid DLCs)

Sales: ~347k  
Gross Revenue: 4,8m

# WHAT DO WE NEED TO MAKE CARDTOGRAPHER?



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Mostly needed is budget in the range of at least 10.000 USD or even better, the support for promoting and marketing and possibly localizing the game, as we can back up the development costs fully at the moment.

There is also no funding involved at the moment.

We are willing to offer Revenue Share with a higher recoup rate up to the investment and a standard rate after that, to be able to get the game the necessary visibility at launch.

# WHEN WILL CARDTOGRAPHER BE READY?



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Currently the development is in alpha stage, the game itself is playable and was already streamed by Influencers.

Currently three classes are included and their cards are to 85% completed and tested on different local playtests.

A demo version is released, currently a polishing iteration is to be done.

Also the possibility of releasing on Android and Meta Quest for crossplay is in question.



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Newbie Logout

**PLAY** **COLLECTION**

rounds, Vulnerable for 2 rounds. Draw a card.

courageous for 2 rounds.

Deal 3 damage and inflict 1 vulnerable.

Gain Evasive 2, Draw a card.

**1** DODGE  
Gain 2 evasive and draw a card.

**1** FAST SLASH  
Deal 4 damage to the nearest enemy.

**1** PRUDENT ATTACK  
Deal 2 damage and gain 2 shield.

**2** SACRIFICE  
Deal 3 damage and fearful 2 to all enemies and inflict 3 damage on yourself.

**2** SLASH  
Deal 5 damage.

**1** SPRINT  
Gain 1 extra mana and one extra card on your next turn.

**1** ANGER  
Lose all your shield and gain 2 mana.

**0** BLOODBAND  
Increase your mana by 2 while hurting yourself for 2.

**2** ENERGIZED  
Start each turn with 1 extra mana.

**2** NEVERENDING STRIKES  
Whenever you play an attack card, draw a card.

Attacks  
Skills  
Powers

Common  
Uncommon  
Rare

Sort by  
Name

SEARCH

**1** PLAN **2** READY FOR BATTLE **3** SKILLFUL **1** STRENGTH

**If you have questions or want to schedule a call:**

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[Cardtographer \(Steam\)](#)